

**DT Key Concepts Progression Map**

	<b>Cooking</b>	<b>Textiles</b>	<b>Construction</b>	<b>Design and Evaluate</b>
<b>EYFS</b>	<ul style="list-style-type: none"> <li>Explore, use and refine a variety of artistic effects to express their ideas and feelings (Good to be me!)               <ul style="list-style-type: none"> <li>- Collage</li> </ul> </li> <li>Explore, use and refine a variety of artistic effects to express their ideas and feelings (Let's Celebrate)               <ul style="list-style-type: none"> <li>- Christmas</li> </ul> </li> <li>Create collaboratively sharing ideas, resources and skills (Spring into Summer)               <ul style="list-style-type: none"> <li>- Model making</li> </ul> </li> <li>Learn to cook Scones (Spring into Summer)               <ul style="list-style-type: none"> <li>- In small groups with support children will be able follow a recipe to make scones. The children will start to think about basic hygiene and kitchen safety.</li> </ul> </li> </ul>			
<b>KS1</b>	<p><b>A – Design and make a snack (Habitats)</b></p> <p><b>B – Smoothie (Healthy Me)</b></p> <ul style="list-style-type: none"> <li>Follow safe procedures for food safety and hygiene               <ul style="list-style-type: none"> <li>- Handwashing, cleaning surfaces,</li> </ul> </li> <li>With support be able to use the bridge and claw methods of cutting safely.</li> <li>Use basic cooking equipment (Chopping boards, knives, mixing bowls).</li> <li>Follow simple recipes as part of a group.</li> </ul>	<p><b>A – Sewing (Lets grow)</b></p> <p><b>B – Upcycle socks to puppets (Climate Heroes)</b></p> <ul style="list-style-type: none"> <li>Use hand tools safely and appropriately.               <ul style="list-style-type: none"> <li>- Scissors and needles</li> </ul> </li> <li>Assemble, join and combine materials in a range of ways in order to make a product               <ul style="list-style-type: none"> <li>- glue, sew, cello tape, staples and running stiches.</li> </ul> </li> </ul>	<p><b>A – Design and Make a building for a purpose – Tudor houses (Great fire of)</b></p> <p><b>B – Moving vehicle (Dare to Dream)</b></p> <ul style="list-style-type: none"> <li>Select tools and materials to achieve a specific aim.               <ul style="list-style-type: none"> <li>- Children will be able to select the materials and tools they need from a range of resources to make their product.</li> </ul> </li> <li>Measure, cut and score a range of materials with some accuracy.</li> <li>Use a range of hand tools safely and appropriately.               <ul style="list-style-type: none"> <li>- Scissors, saws</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>To be able to understand design criteria and evaluate against the purpose.               <ul style="list-style-type: none"> <li>- Children are able to clearly state the purpose of their products.</li> </ul> </li> <li>As part of a group the children are able to research and evaluate existing products against criteria.</li> <li>Independently, Children are able to identify areas of improvement in their own and others designs and products.</li> </ul>
<b>Lower KS2</b>	<p><b>A – Pizza (Ancient Civilisations - The Romans)</b></p> <p><b>B – Design and make a pasta sauce (Climate Heroes)</b></p> <ul style="list-style-type: none"> <li>Demonstrate hygienic food preparation and storage.               <ul style="list-style-type: none"> <li>- Children will know how to prepare food safely.</li> <li>- Children will know how to store food safely (temperature and cross contamination).</li> </ul> </li> <li>Follow a basic recipe using measurements.               <ul style="list-style-type: none"> <li>- Children will be able to follow a basic recipe including measuring out ingredients.</li> </ul> </li> <li>Create a basic recipe using an original design - including making measurements.</li> </ul>	<p><b>A – Weaving (Crediton in WW1)</b></p> <p><b>B – Design and Make Cushion (Colour and Light)</b></p> <ul style="list-style-type: none"> <li>Measure, tape or pin, cut and join fabric with accuracy.               <ul style="list-style-type: none"> <li>- running stitch and back stitch</li> </ul> </li> <li>Measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques.</li> <li>Join and combine materials and components accurately in temporary and permanent ways.               <ul style="list-style-type: none"> <li>- Children will be able to show different ways of combining materials (glue, cello tape, staples, running stiches and back stiches.)</li> </ul> </li> </ul>	<p><b>A – Moving toys (Amazing Authors)</b></p> <p><b>B – Design and Make Nightlights (Climate Heroes)</b></p> <ul style="list-style-type: none"> <li>Select tools and techniques for making their product working safely and accurately.               <ul style="list-style-type: none"> <li>- Children will be able to select the materials and tools they need from a range of resources and explain why they are suitable.</li> </ul> </li> <li>Measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques.               <ul style="list-style-type: none"> <li>- Children will be able to mark a range of materials clearly using a ruler with some accuracy.</li> <li>- Children will be able to cut and shape a range of materials including wood, plastic, materials and paper with some accuracy.</li> <li>- Children will be confident in using a range of materials to cut and shape including scissors and hand saws.</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>Create design criteria based on a purpose, where appropriate carrying out surveys.</li> <li>Evaluate design and making process.               <ul style="list-style-type: none"> <li>- Children will be able to identify areas for development and success.</li> </ul> </li> <li>Evaluate products against a specific purpose.               <ul style="list-style-type: none"> <li>- Children will be able to evaluate their own as well as existing products against a specific purpose.</li> </ul> </li> </ul>

	<ul style="list-style-type: none"> <li>- Children will adapt a basic recipe to create their own recipes. These will include measurements.</li> <li>● Safely use kitchen knives <ul style="list-style-type: none"> <li>- Children will be able to independently use the claw and bridge methods of cutting.</li> </ul> </li> <li>● Safely use hob/oven. <ul style="list-style-type: none"> <li>- With support children will know how to use both a hob and an oven.</li> </ul> </li> </ul>		<p><b>Technical knowledge</b></p> <ul style="list-style-type: none"> <li>● Apply their understanding of how to strengthen, stiffen and reinforce more complex structures</li> <li>● Understand and use mechanical systems in their products [E.g., gears, pulleys, cams, levers and linkages]</li> <li>● Understand and use electrical systems in their products [E.g., series circuits incorporating switches, bulbs, buzzers and motors]</li> <li>● Apply their understanding of computing to program, monitor and control their products.</li> </ul>	
Upper KS2	<p><b>A – Design and make recipe for school lunch (Farming)</b>  <b>B – Recipe development (Dare to Dream)</b></p>	<p><b>A – Design and Make a Toy (sewing) (Global Comparisons)</b>  <b>B – Upcycle clothing to a bag (Climate Heroes)</b></p>	<p><b>A – Making a Photo Frame (Aztecs)</b>  <b>B – Moving solar system (Space)</b></p>	<ul style="list-style-type: none"> <li>● Develop design criteria based on a brief and consumer information, including surveys and wider consumer data.</li> <li>● Critically evaluate existing products to inform their own designs and process.</li> <li>● Critically evaluate own products and suggest improvements and strengths of both the product and process.</li> </ul>
	<ul style="list-style-type: none"> <li>● Weigh and measure accurately using a range of kitchen equipment <ul style="list-style-type: none"> <li>- Weighing scales, measuring spoons &amp; measuring jugs.</li> </ul> </li> <li>● Follow a recipe independently.</li> <li>● Create own recipes. <ul style="list-style-type: none"> <li>- Using inspiration from original recipes children will be able to create their own recipes independently.</li> </ul> </li> <li>● Safely use a range of kitchen equipment including knives, graters (independently) and a hob. <ul style="list-style-type: none"> <li>- Children will be confident in choosing the correct equipment to make their product.</li> <li>- Children will be able to independently use both the bridge and claw and choose when is best to use each.</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>● Pin, sew and stitch materials together to create a product. <ul style="list-style-type: none"> <li>- Children will know how to use the following stiches; running stitch, back stitch and blanket stitch.</li> </ul> </li> <li>● Make modifications in process.</li> <li>● Select appropriate tools, materials, components and techniques to meet a planned purpose.</li> </ul>	<ul style="list-style-type: none"> <li>● To accurately measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques. <ul style="list-style-type: none"> <li>- Scissors and saws.</li> </ul> </li> <li>● Select appropriate tools, materials, components and techniques to meet planned purpose. <ul style="list-style-type: none"> <li>- Children will be able to select their own resources and techniques used to meet their purpose.</li> </ul> </li> <li>● Assemble components to make working models. <ul style="list-style-type: none"> <li>- Including wood, plastic and fabrics.</li> </ul> </li> <li>● Use a range of tools safely and accurately. <ul style="list-style-type: none"> <li>- Children will be able to independently demonstrate how to use a variety of tools safely and accurately.</li> </ul> </li> </ul> <p><b>Technical knowledge</b></p> <ul style="list-style-type: none"> <li>● Apply their understanding of how to strengthen, stiffen and reinforce more complex structures</li> <li>● Understand and use mechanical systems in their products [E.g., gears, pulleys, cams, levers and linkages]</li> <li>● Understand and use electrical systems in their products [E.g., series circuits incorporating switches, bulbs, buzzers and motors]</li> <li>● Apply their understanding of computing to program, monitor and control their products.</li> </ul>	